

IMAP MANUAL

AN INSTRUCTIONAL GUIDE TO VIEWING AND MAPPING DISTRICT POLYGONS ONLINE



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ASSISTANCE IS AVAILABLE MONDAY THROUGH FRIDAY BETWEEN THE HOURS OF 8AM - 5PM BY CALLING (316) 687-2102

INTRODUCTION

IMAP is an online application that allows underground facility owners to view, add, modify and delete polygons from their active database. The following pages will explain the process you must follow to accurately work on your database with Kansas One Call using IMAP.

We recommend that you have IMAP up and running while you read this manual, so that you can try out certain features as you learn about them. Welcome to IMAP!

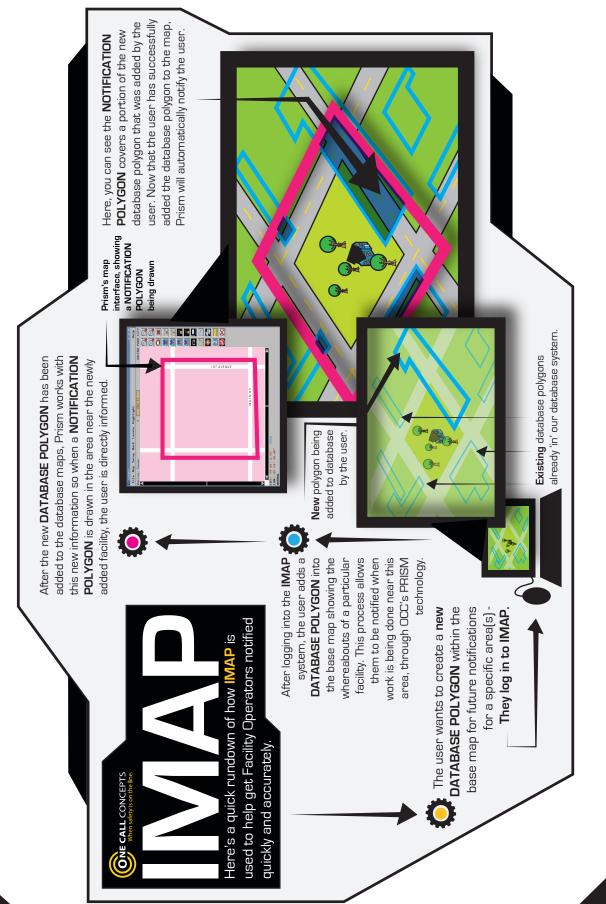




Smart Phone?

Scan the barcode to the left with the QR code reader on your smartphone and visit Kansas One Call on the web.

IMAP AT A GLANCE



LOGGING IN TO IMAP

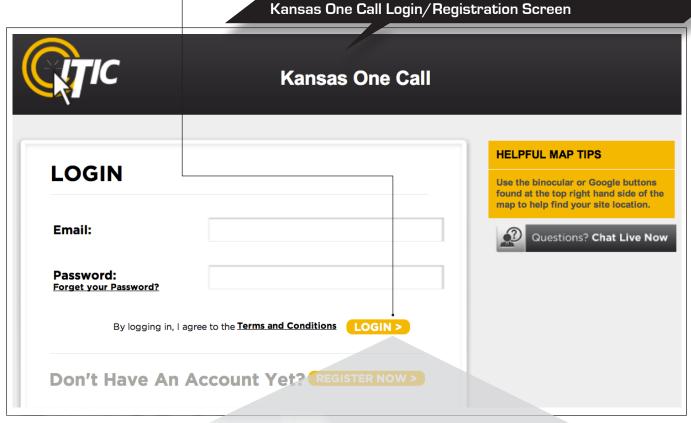
1. Go to www.kansasonecall.com and click on 'Utility,' -



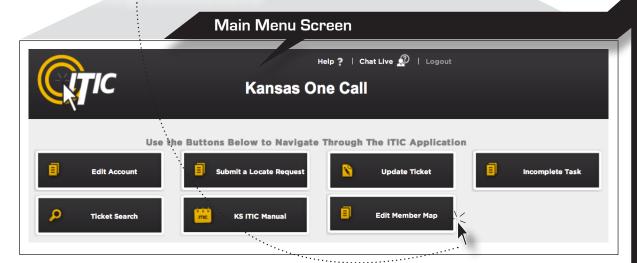
2. On the next page, click 'File a Locate Request Now!' -



3. At the Kansas One Call Login/Registration Screen enter your email address and password and click Login.



Then click "Edit Member Map" to access IMAP.

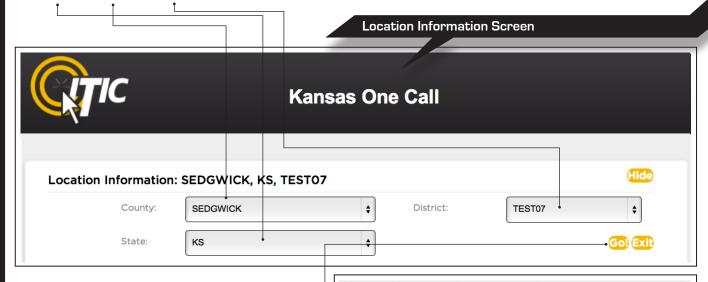


REMEMBER: IF YOU CLICK THE 'BACK' AND 'NEXT' BUTTONS AT THE TOP OF YOUR BROWSER (i.e. FIREFOX, INTERNET EXPLORER, SAFARI etc.). ALL THE INFORMATION ALREADY ENTERED WILL BE DELETED!

UNDERSTANDING THE COMPONENTS OF IMAP

(After Clicking 'Edit Member Map' on the Main Menu)

The Location Information box will appear. The Location Information box is used to select the state, county, and district code you would like to work with.

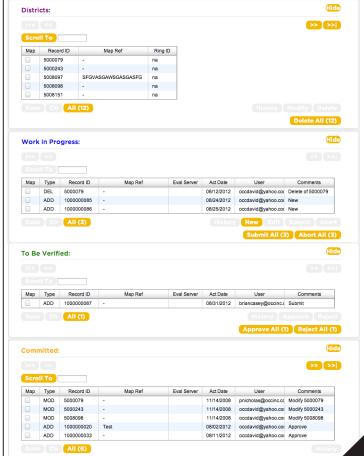


Once you have made your selections within the Location Information box, click GO! .

The rest of the IMAP components will appear. You will see four similar boxes, labeled Districts, Work In Progress, To Be Verified, and Committed.

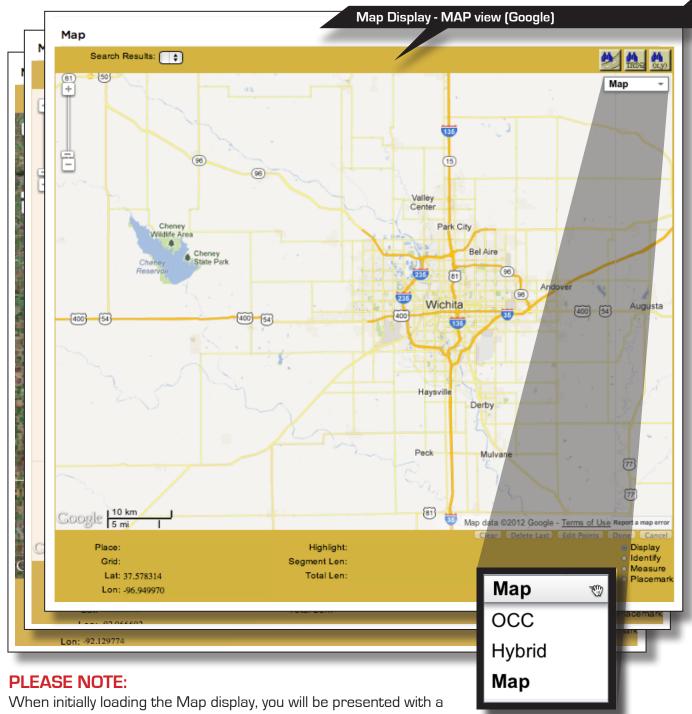
The Districts, Work In Progress, To Be Verified, and Committed boxes are used to create "transactions" which are specific instructions for deleting, editing, or creating new district polygons. They also display information on currently active polygons, or pending transactions.

Below these four, you will see the Map Display. (Next Page)



UNDERSTANDING THE COMPONENTS OF IMAP (Continued)

The Map display is the geographic context in which you create new, and edit or delete existing notification polygon(s). It can also be used to view your currently active district polygons on the map.

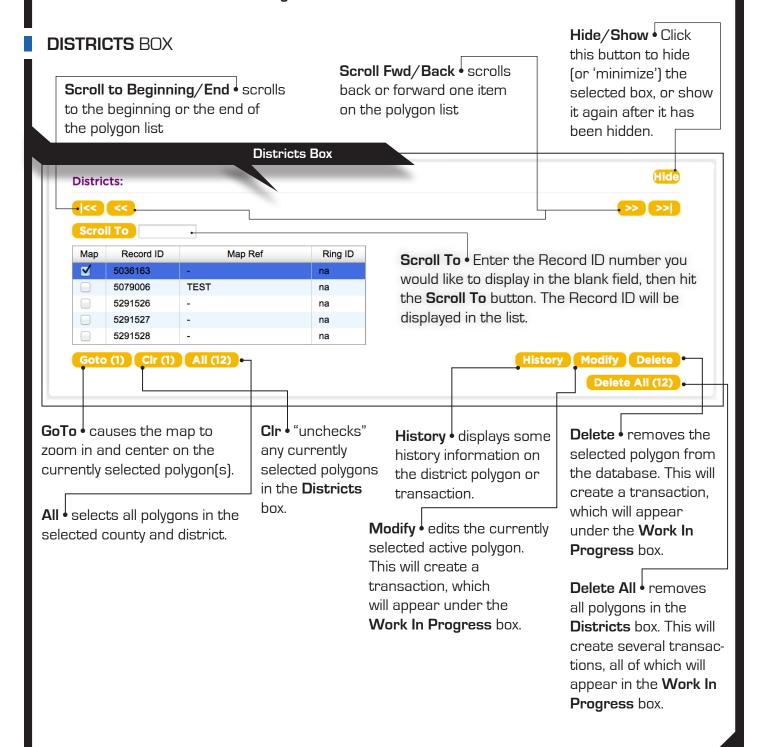


Google-based map (Labeled Map in the drop-down menu). Another

viewing option, OCC, is our internal map, which you will need to select before you may confirm any transactions. The third option, HYBRID, is a combination of the OCC map and satellite imagery.

BUTTONS AND FEATURES

Now that we have reviewed the basic components of IMAP, let's look at the buttons and features found in the Districts, Work In Progress, To Be Verified, and Committed boxes.



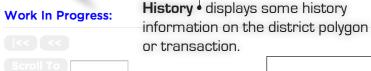
BUTTONS AND FEATURES (Continued)

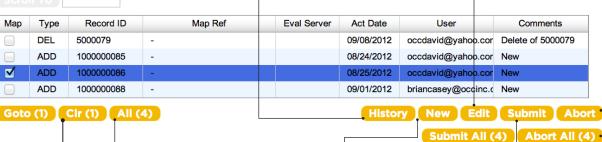
WORK IN PROGRESS BOX

GoTo • causes the map to zoom in and center on the currently selected polygon(s). Edit • allows edits to be made to the currently selected transaction. The edits can be made using the map interface (see the section on Modifying a Polygon on page 19 for instructions on how to manipulate polygons.).

Hide/Show Click this button to hide (or 'minimize') the selected box, or show it again after it has been hidden.

Work In Progress Box





All • selects all polygons in the selected county and district.

Clr • "unchecks" any currently in the Work In Progress box.

New • creates a new district polygon. This will create a transaction, selected polygons which will appear under the Work In Progress box.

Submit • submits the currently selected polygon transaction to the To Be Verified box for final review.

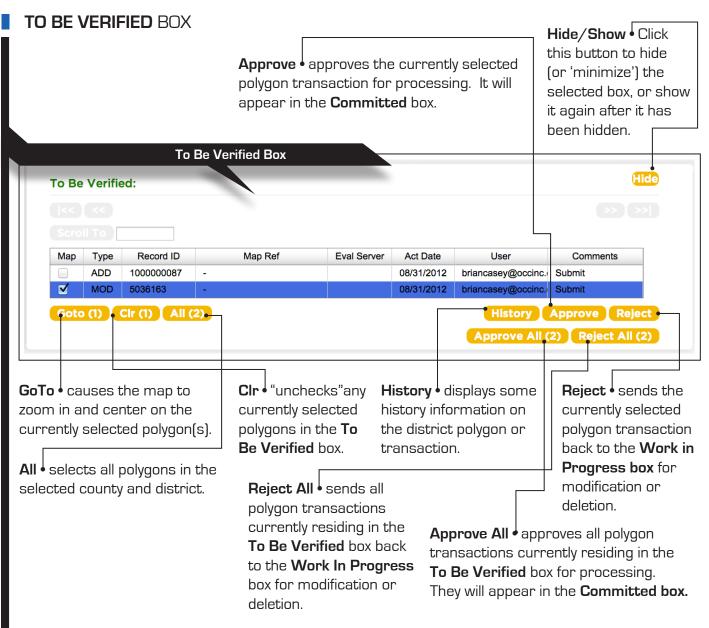
Abort b terminates the selected transaction. removing it from the system entirely.

Abort All • terminates all polygon transactions currently residing in the Work in Progress box, removing them from the system entirely.

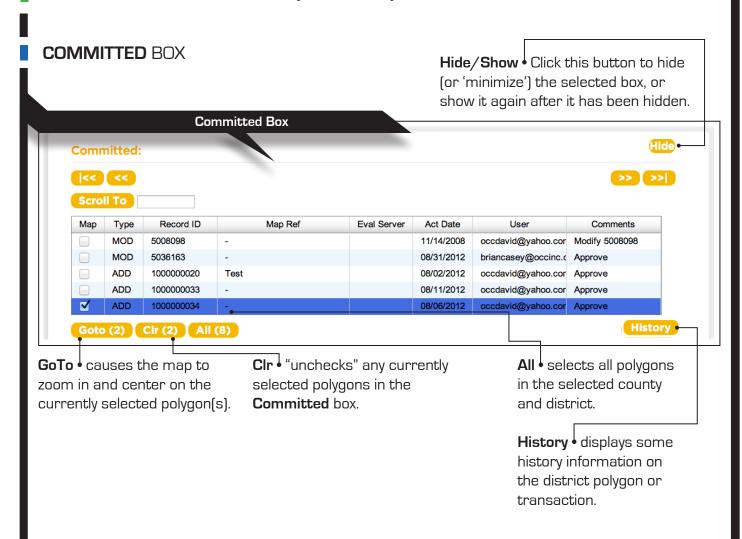
Submit All

submits all polygon transactions currently residing in the Work In Progress box to the To Be Verified box for final review.

BUTTONS AND FEATURES (Continued)



BUTTONS AND FEATURES (Continued)



MAP DISPLAY

Understanding how to navigate the map is an important part of learning to use IMAP effectively. The following 2 pages provide a detailed explanation of the functions and displays found within the mapping system.

Zoom 'In' & 'Out' Bar

Zoom in by clicking on the plus (+) sign or by dragging the marker up on the bar. Zooming in will give more detail to the map. Zoom out by clicking on the minus (-) sign or by dragging the marker down on the bar. Zooming out will give less detail to the map while showing a larger area.

[You can also zoom in & out by using the middle-rolling button on your mouse when your mouse cursor is on the map.]



Mouse Cursor **Functions**

> Display: The default setting for your mouse cursor. You will need to be in Display mode to use most of the functions of the map.

Identify: Select this function to identify roads, highways, rivers, creeks, etc., on the map that may not show a name. Address range information will also be displayed, if available. The info will appear in the bottom section of the map next to "Highlight." Zooming in on the map makes more names visible.

Measure: Use this function to measure the distance between points on the map. The info will appear in the bottom section of the map, under Segment Length and Total Length. In measure mode, right-clicking will add a placemark.

Placemark: The Placemark function is used to leave markers on the map, for later reference. This can be very helpful when used in conjunction with the Measure tool.

the bottom right corner of the map display.) The Highlight field will also display the Record ID of the polygon when the mouse "hovers" over it.

Displays the Township, Range & Section-Quarter (TRSQ) where the mouse cursor is currently located.

the last point you have placed and the current location of your mouse cursor. "Total length" displays the length of the entire polygon so far.

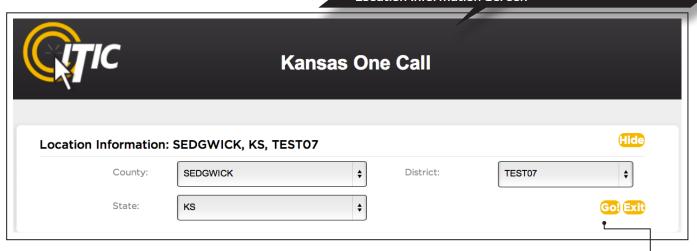
Now that you know how to interact with the different components of IMAP,

LET'S GET STARTED! The following pages outline a step-by-step walkthrough on adding new polygons to your database, as well as viewing, deleting, and modifying your currently active district polygons.

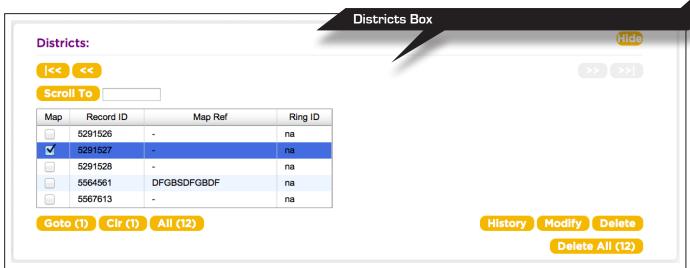
VIEWING A POLYGON

After registering and logging in, the main menu will appear. Select **EDIT MEMBER MAP**. This will bring you to IMAP.

Location Information Screen

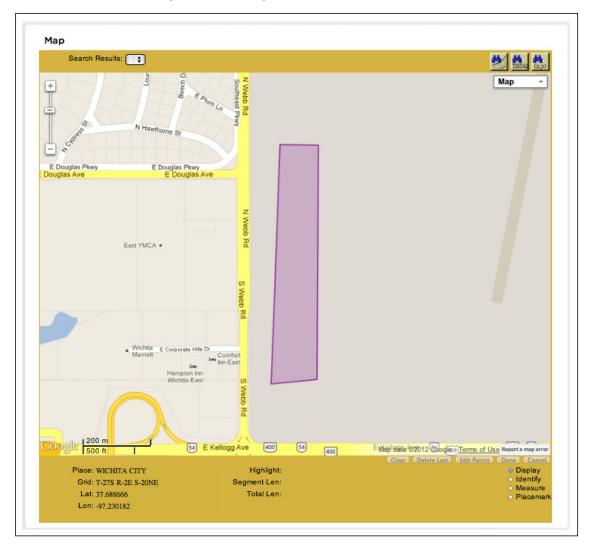


- **1.** Select the state, county and district code code you would like to work with in the Location Information section at the top of the screen.
- 2. Click on GO! at the right side of the screen. The Districts box will display all active district polygons currently on record with Kansas One Call within the county you have selected.

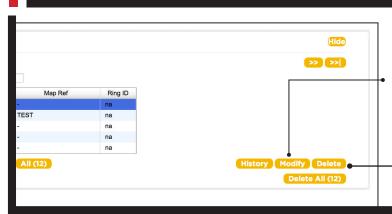


3. When in the Districts box, select the record ID of the polygon you wish to view by clicking on the check-box underneath the "Map" column for that record ID. Notice the polygon you have selected now appears in blue on the map. To get a closer look at the polygon you have selected, click the **GOTO** button located in the bottom-left corner of the Districts Box.

VIEWING A POLYGON (Continued)



Important: The changes you make to your district polygons in IMAP do not go into effect immediately. All transactions must pass through the Work In Progress and To Be Verified steps. Once they appear in the Committed box, the call center computer installs them in the database within the next few days. We will send you an email notifying you that the changes have become active.

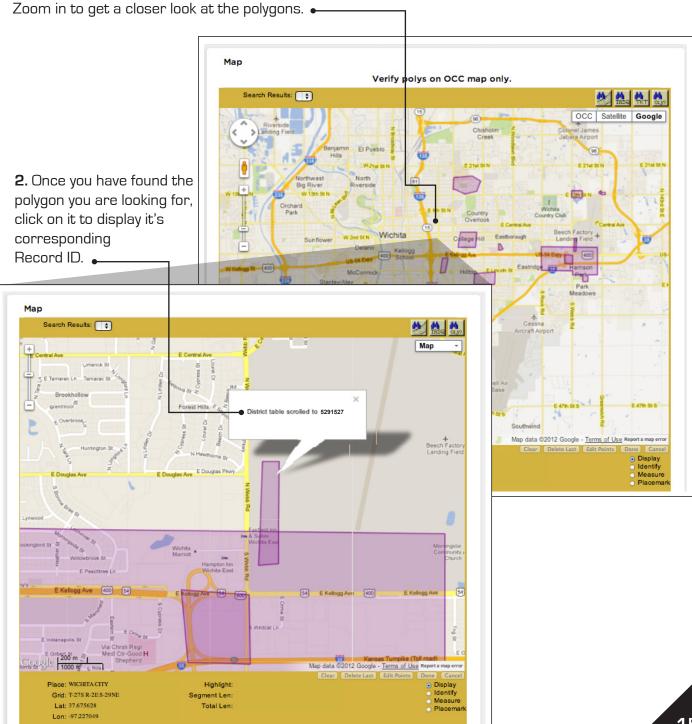


4. At this point, you can choose **MODIFY** to change the boundaries of the district polygon, or **DELETE** to remove the polygon from our system.

VIEWING A POLYGON (Continued - Alternate Method)

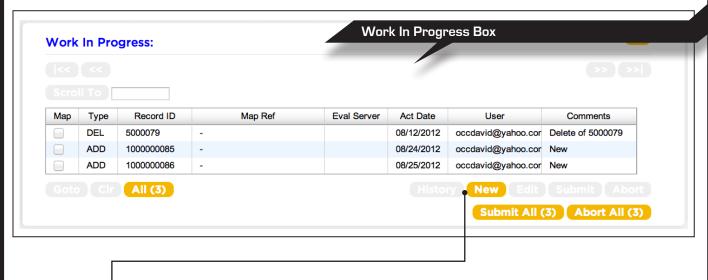
Don't have your specific Record ID number? That's ok - Here's an Alternate way to view your District Polygons.

1. When in the Districts box, click the All button, then the Goto button to display all active polygons. Notice the polygons selected now appear in **purple** on the map.

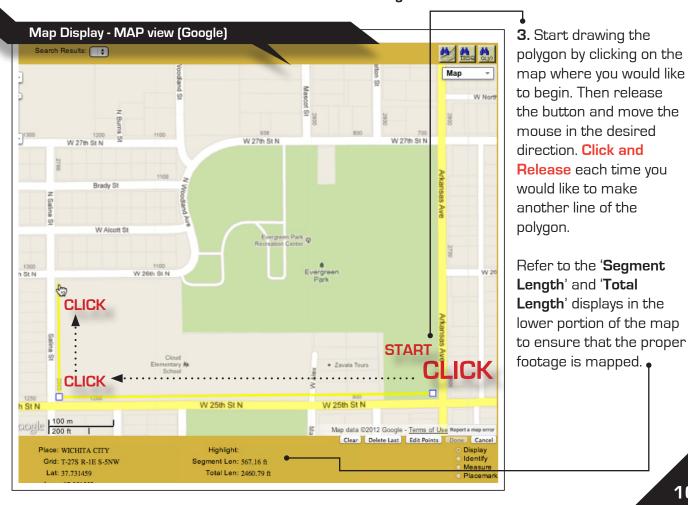


ADDING A POLYGON

1. To begin adding a new polygon to the database, first navigate in the map to the selected area.



2. Click the NEW button at the bottom of the Work In Progress box.



ADDING A POLYGON (Continued)

may enter a date you would like the

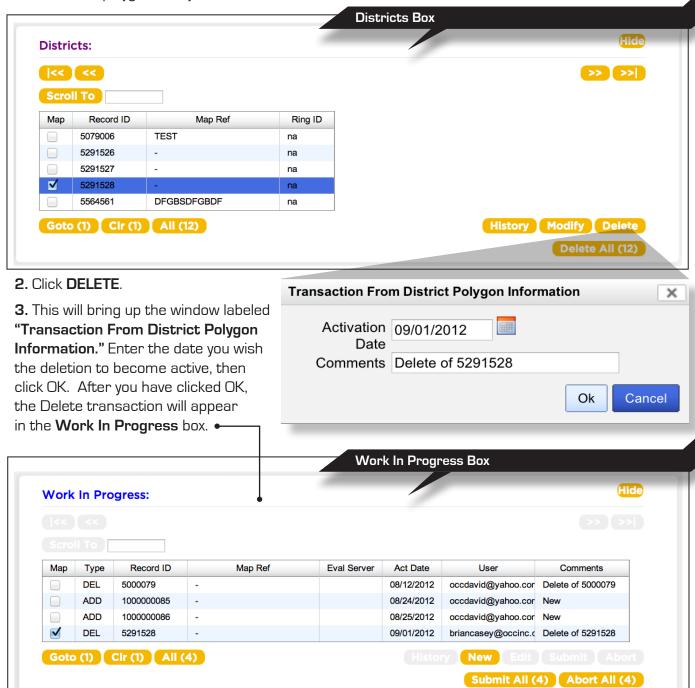
4. Continue until the entire area needed is covered. Map Display - MAP view (Google) 5. To close the polygon, Мар simply click on the first Search Results: () point you made on the map. Note: If you make a mistake while drawing th St N your polygon, there CLICK ... **CLICK** are several tools for correcting it, found in the bottom-right corner of the map window. The "Delete Last" button will delete the last point CLICK · you placed on the map. The "Edit Points" button allows you to move any **FINISH** point you have already placed by "dragging-anddropping." The "Clear" W 25th St N W 25th St N button will delete the Google 100 m Map data @2012 Google - Terms of Use Report a m polygon you are working Clear Delete Last Edit Points Done Cancel Display Identify Place: WICHITA CITY Highlight on completely, allowing Grid: T-27S R-1E S-5NW Lat: 37,734013 Total Len: 1.19 mi you to start over. Lon: -97,350061 Finally, clicking "Cancel" 6. Once you have drawn the will cancel the **Transaction From District Polygon Information** polygon, click the button labeled transaction entirely. Activation Date 05/27/2012 **Done** in the bottom right corner Map Ref of the map. This will bring up a Comments New window labeled Transaction from District Polygon Information. You Ok Cancel

change to go into effect by either manually entering it (in MM/DD/YYYY format) or selecting it from the **calendar button**. The new polygon will be installed on that date or as soon thereafter as possible. You may also enter any **comments** that might be applicable to the new polygon, if desired. Click **OK** if you are satisfied with the polygon, or hit **Cancel** to start over. After you have clicked **OK**, the new polygon transaction will appear in the list located in the **Work In Progress** box.

IMPORTANT: You can only draw new polygons that are completely contained within the county you are currently viewing. (See Appendix 'A1' for more details)

DELETING A POLYGON

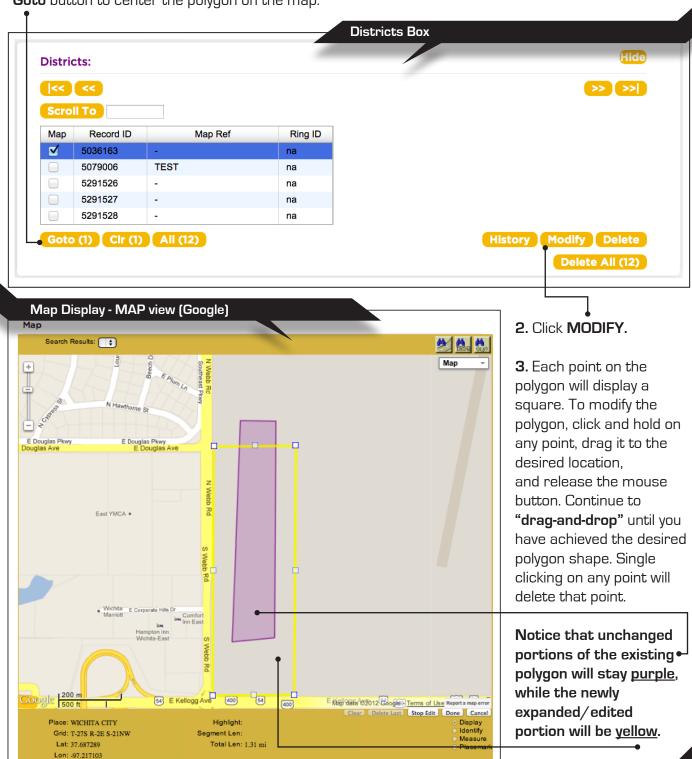
1. Select the polygon that you wish to delete from the list in the Districts box.



Remember: The Delete transaction will still need to pass the Work In Progress and To Be Verified steps before changes can be made to the database.

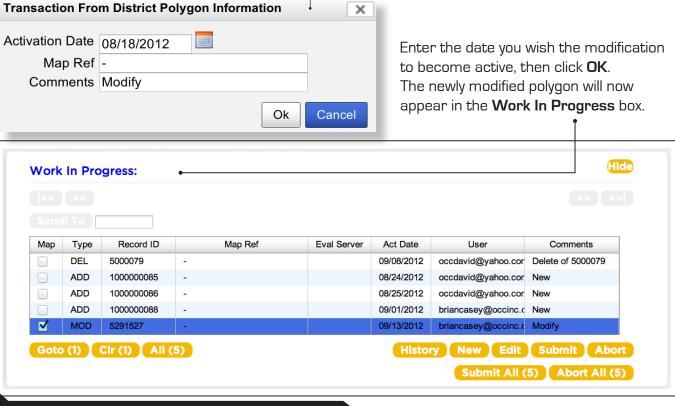
MODIFYING A POLYGON

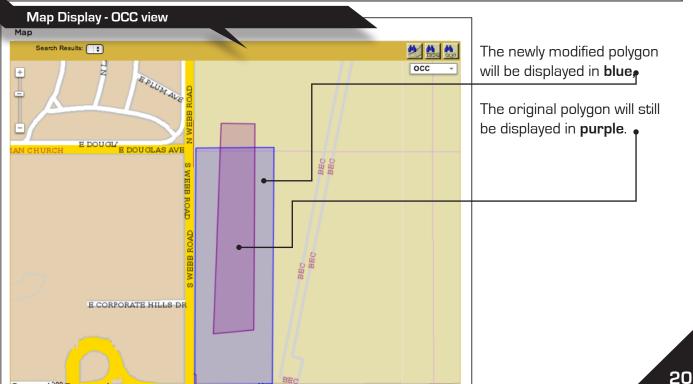
1. Select the polygon from the list in the Districts box that you wish to modify, and click the Goto button to center the polygon on the map.



MODIFYING A POLYGON (Continued)

4. Click on the Done button, located in the bottom-right corner of the map. This will bring up a window labeled "Transaction From District Polygon Information."



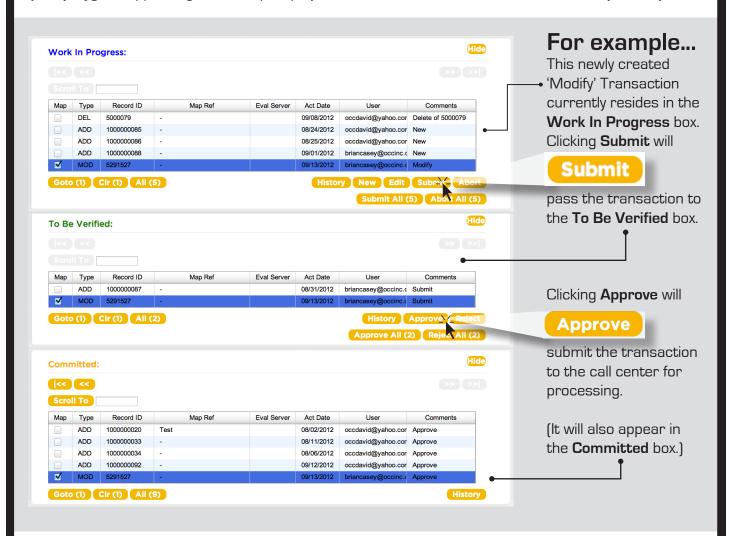


THE POLYGON TRANSACTION PROCESS

Any time you make any changes to your database, you create a transaction. In order for a transaction to become active, it must pass several steps of verification, represented by the 4 boxes located between the Location Information display and the Map display. The 4 steps (or 'boxes') are:

DISTRICTS - WORK IN PROGRESS - TO BE VERIFIED - COMMITTED

(The polygons appearing in the map display are color coded to indicate in which box they reside)



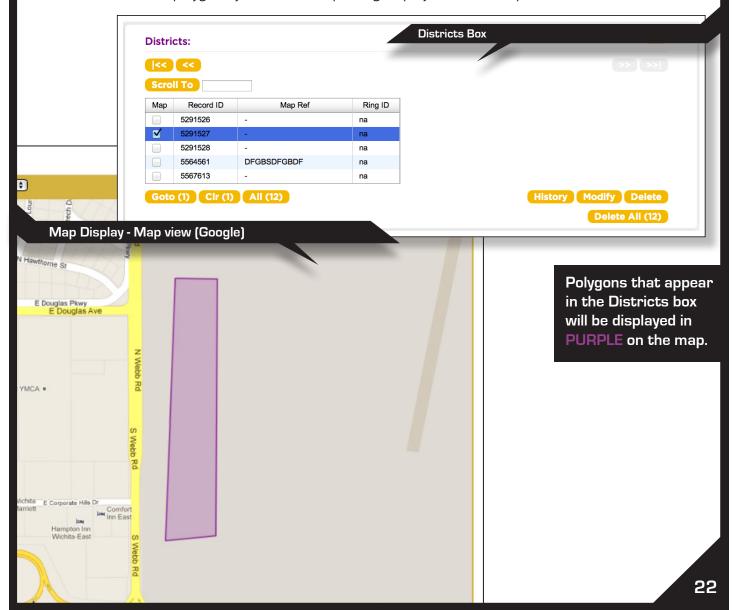
Once the transactions are listed in the To Be Verified box, you will need to carefully verify the changes to ensure they are accurate. After approving the transactions, they will be listed in the Committed box, indicating to the call center you're ready for the changes to go into effect. Remember, the transaction will go into effect according to the activation date, not immediately after you have committed it. You will receive an email notification when you commit the transaction, and ANOTHER once the transaction goes into effect.

The following pages explain the transaction 'boxes' and their functionality.

Districts

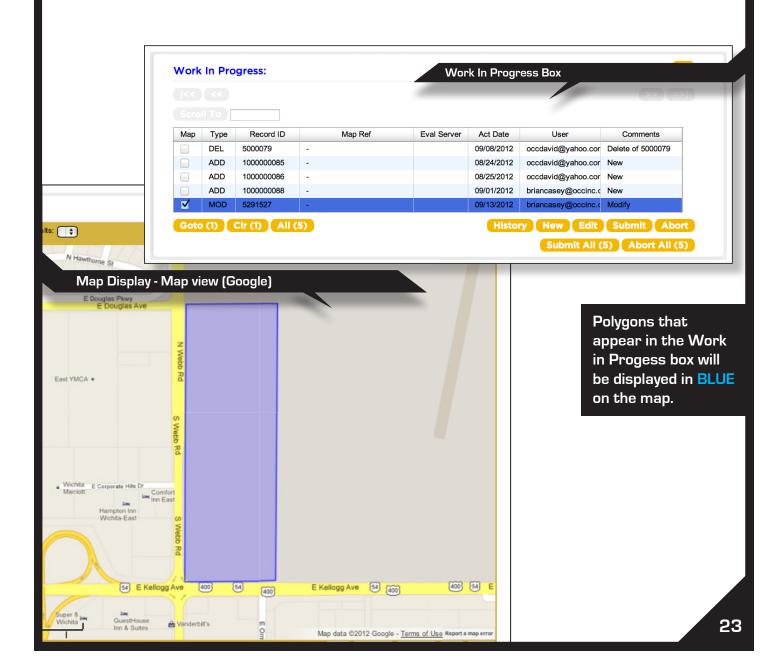
The Districts box contains a complete list of all currently active polygons matching the county and district code you selected in the Location Information section. In the Districts box you can view, modify or delete any of your currently active district polygons. When you select a polygon from the Districts list (by clicking the check box located to the far left of the list) it will appear on the map in purple, signifying it as an unmodified district polygon. When you choose to Modify or Delete an active polygon, a transaction is created, and will appear under the Work In Progress tab.

NOTE: It is common for District polygons and polygons from other boxes to overlap each other. You may go to the appropriate box (Districts, Work In Progress, To Be Verified, or Committed) and click **CLR** for the polygons you wish to stop being displayed on the map.



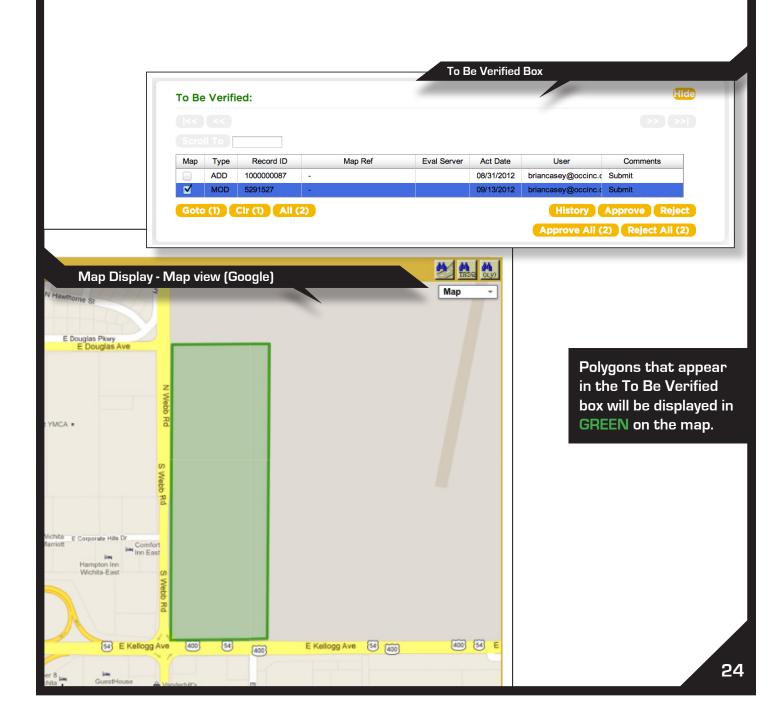
Work In Progress

The Work In Progress box contains a list of transactions - polygons that are in the process of being newly created, modified or deleted. Any transactions that began in the Districts box will appear here next. In the Work In Progress box you can create new district polygons ("New"), submit existing polygon transactions to the To Be Verified box ("Submit"), or cancel existing polygon transactions entirely ("Abort"). You can also modify any polygon transactions listed here ("Edit").



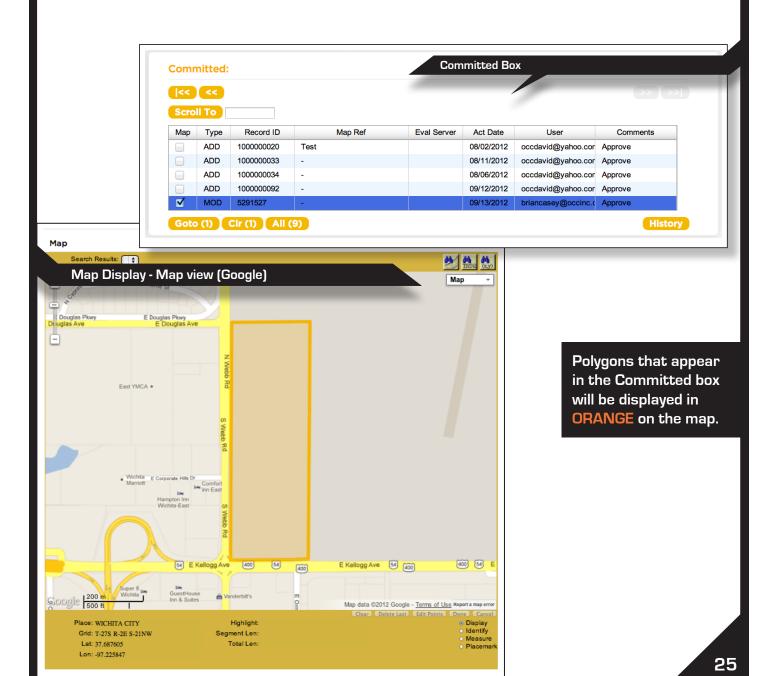
To Be Verified

The To Be Verified box contains a list of polygons that have "passed" the previous Districts and Work In Progress steps, and are waiting for final verification or rejection. Here you can either Approve a transaction, which will submit the polygon for inclusion in the database, or Reject a transaction, which will bounce it back to the Work In Progress box.



Committed

The Committed box contains a list of all polygon transactions that have been fully approved. Once the polygon has passed the final step of verification (the To Be Verified section), a record of the transaction will appear in this section so that you can view a list of all polygons that have been added, edited, or deleted. Once the transactions have been installed, the polygons will no longer be listed here, and will be displayed in the Districts box (unless deleted).



REMINDER: Always check your work before approval. Once the change goes into effect it can take a few days to correct it. For security and accuracy, limit who can edit your database. It is always better to have one person make the change and another to check and approve the work.

Exiting IMAP

After all changes have been made and submitted, exit IMAP by clicking on the EXIT button in the upper right corner of the screen. This will then take you back to the main menu and you can logout.

Activation Date for New or Changed Polygons

Your polygons may or may not be installed on the actual date you requested for activation. Updates normally take place Monday through Friday, with the exceptions of holidays and periods of system maintenance. Changes are installed on the requested date or as soon thereafter as possible. If you have not received an email confirmation of your polygon submissions within one week of your selected activation date, please call (316) 687-2102.

Questions? Comments? Suggestions? Feel free to contact the Kansas One Call database department at (316) 687-2102 or david_butler@occinc.com



APPENDIX - IMAP MANUAL

Polygons Drawn Outside County Boundaries

You can only draw new polygons that are completely contained within the county you are currently viewing (county boundaries are visible in the OCC map view). **IMPORTANT**: If you attempt to draw a polygon that extends beyond the county boundaries, the computer will "clip" the outlying portions of your polygon, and you will see this pop-up item. •

If you want your notification area to extend into another county, you must create a new polygon in the other county that continues your notification area.

